



Evergreen Park & Recreation District Adult Basketball League Rules



Philosophy

Evergreen Park & Recreation District (EPRD) offers adult athletics for the sole purpose of providing a fun, enjoyable sporting opportunity for all participants. While we do anticipate players be competitive during game play, we expect that good sportsmanship is modeled at all times and that players follow the rules outlined in this rulebook. Doing so will ensure a positive experience for all.

General Rules and Guidelines

1. All games will be played at the Wulf Recreation Center.
2. Players must be at least 18 years of age or older to participate in an EPRD adult league. Players 15-17 must have a parent signature on the waiver.
3. Officials have full discretion to interpret and apply the rules. Any decision made by the officials will be final.

Team Rosters

1. Roster size is unlimited. Players may be added through the 5th game of the regular season. All players must sign the roster form before playing.
2. Illegal player protests must occur before the start of a game. Decisions of EPRD staff regarding protests are final.
3. Players must play in at least 50% of their team's regular season games to be eligible to participate in the post-season tournament.
4. Teams are required to wear like colored jerseys/shirts with numbers on the back.

Player Conduct

1. Good sportsmanship is expected at all times.
2. Technical fouls
 - a. 1st technical foul- player must sit out 5 game minutes.
 - b. 2nd technical foul in same game- player will be ejected and suspended for minimum of 1 additional game.
 - c. 3rd technical foul of season- player will be suspended for minimum of 1 game.
 - d. 4th technical foul of season- player will be suspended for duration of the season, including the post-season tournament.
3. Actions or behaviors that constitute receipt of a technical foul include, but are not limited to:
 - a. Intentionally striking or attempting to strike another player, spectator, referee, etc.
 - b. Intentional blatant play with intent to cause injury or damage
 - c. Foul language or verbal abuse directed towards another player, spectator, referee, etc.
4. The preceding steps can be skipped and appropriate disciplinary action taken at the discretion of the Recreation Coordinator – Athletics.

Captains Expectations

1. Captains are responsible to see that each player on the teams reads and/or understands the rules outlined in this rulebook.
2. Captains, and only captains, may address an official for clarification of a call, but at no time may be disrespectful towards an official concerning judgment calls.
3. It is the captain's responsibility to control team members and spectators before, during and after games.
4. Captains are responsible for enforcing suspensions. In the instance a suspended player participates in a game during a suspension, the team will forfeit all of the games in which the suspended player participated. Failure to calm and remove an ejected player from the facility will result in a forfeit by the offending team.



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Game Play

1. EPRD Adult Basketball games are governed by NFHS Rules with the following modifications.
2. Teams may start a game with four players.
3. Teams that do not have four players at the scheduled game time will be given a ten-minute grace period for their fourth player to arrive (with game clock running). If a fourth player doesn't arrive within the ten-minute grace period, the game will be declared a forfeit.
4. Games shall consist of two 20-minute halves.
5. The clock shall be a running clock, except for timeouts, injuries and the last two (2) minutes of the game should the point differential be less than ten.
6. Each team will be allotted three (3), one-minute timeouts per game.
7. Should a game be tied at the end of regulation, there will be a two-minute overtime period (stop clock rules will be in effect). Should the game still be tied, the game will end in a tie.
8. Each team will be given one (1), one-minute timeout during the overtime period. Timeouts do not carry over from regulation.

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